Tsunami Inundation Map of the Port Townsend, Washington, Area

by

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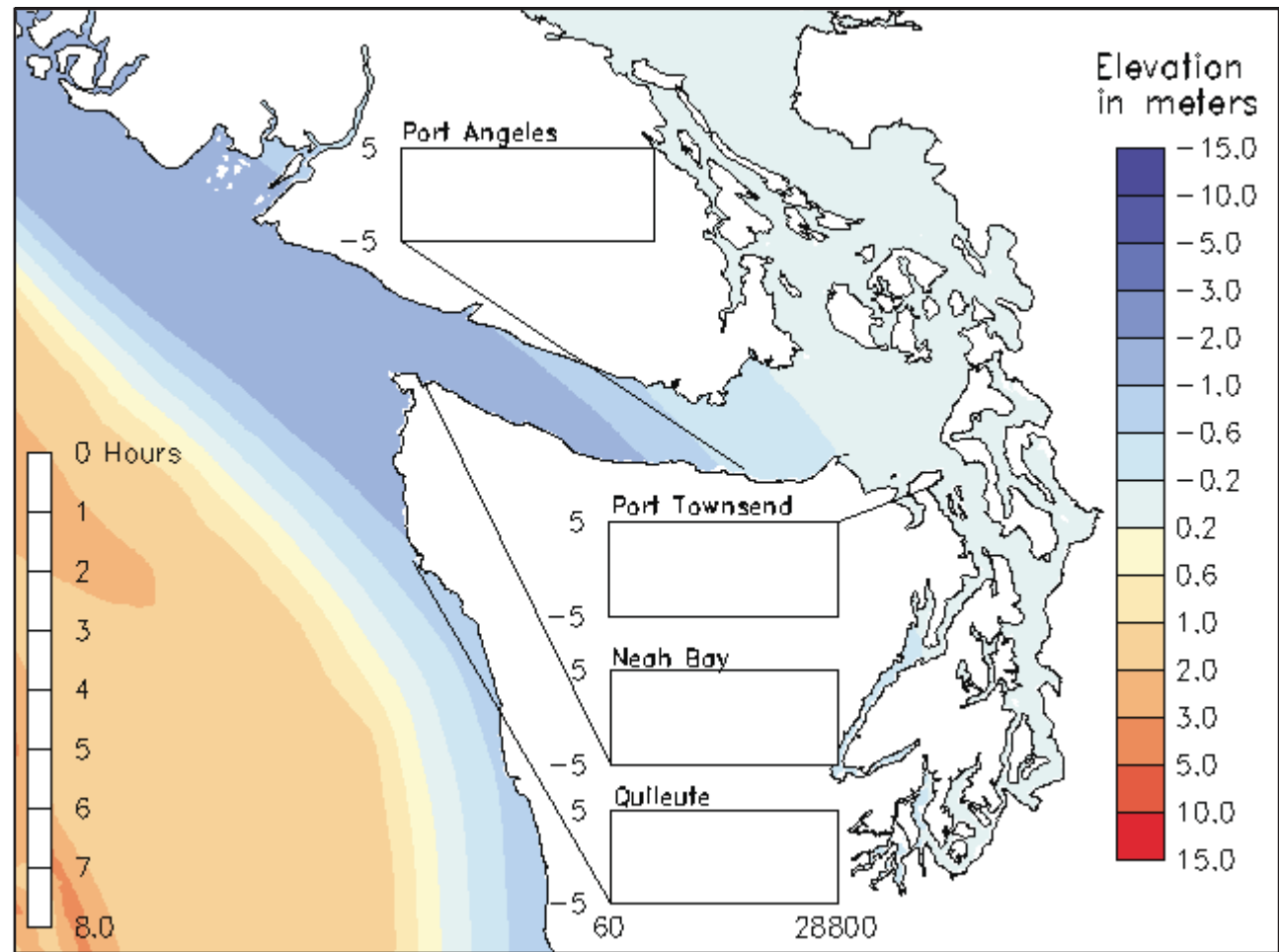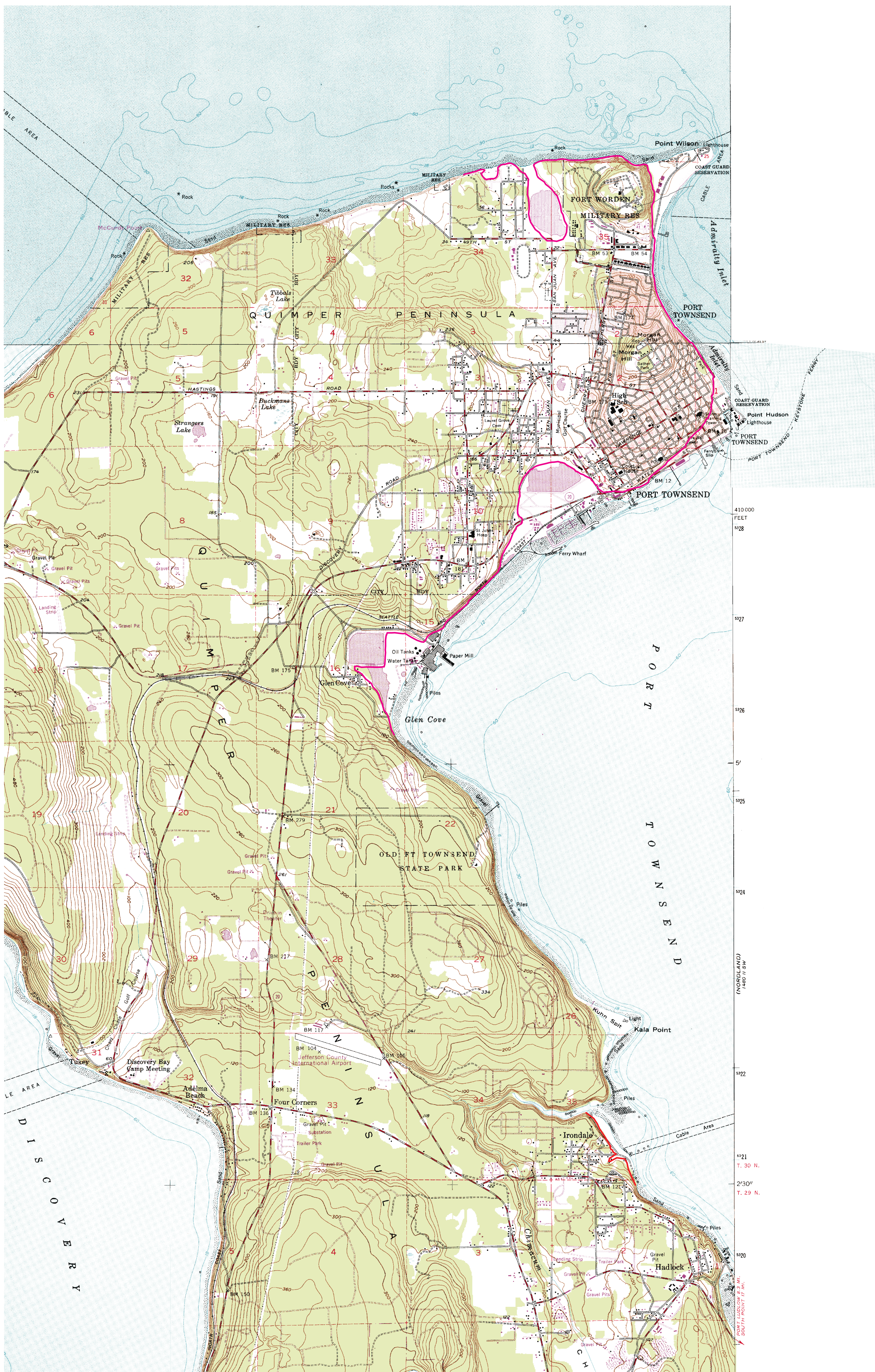

Figure 1. Initial deformation model for scenario 1A. Warmer colors are areas of uplift and cooler areas are subsidence.
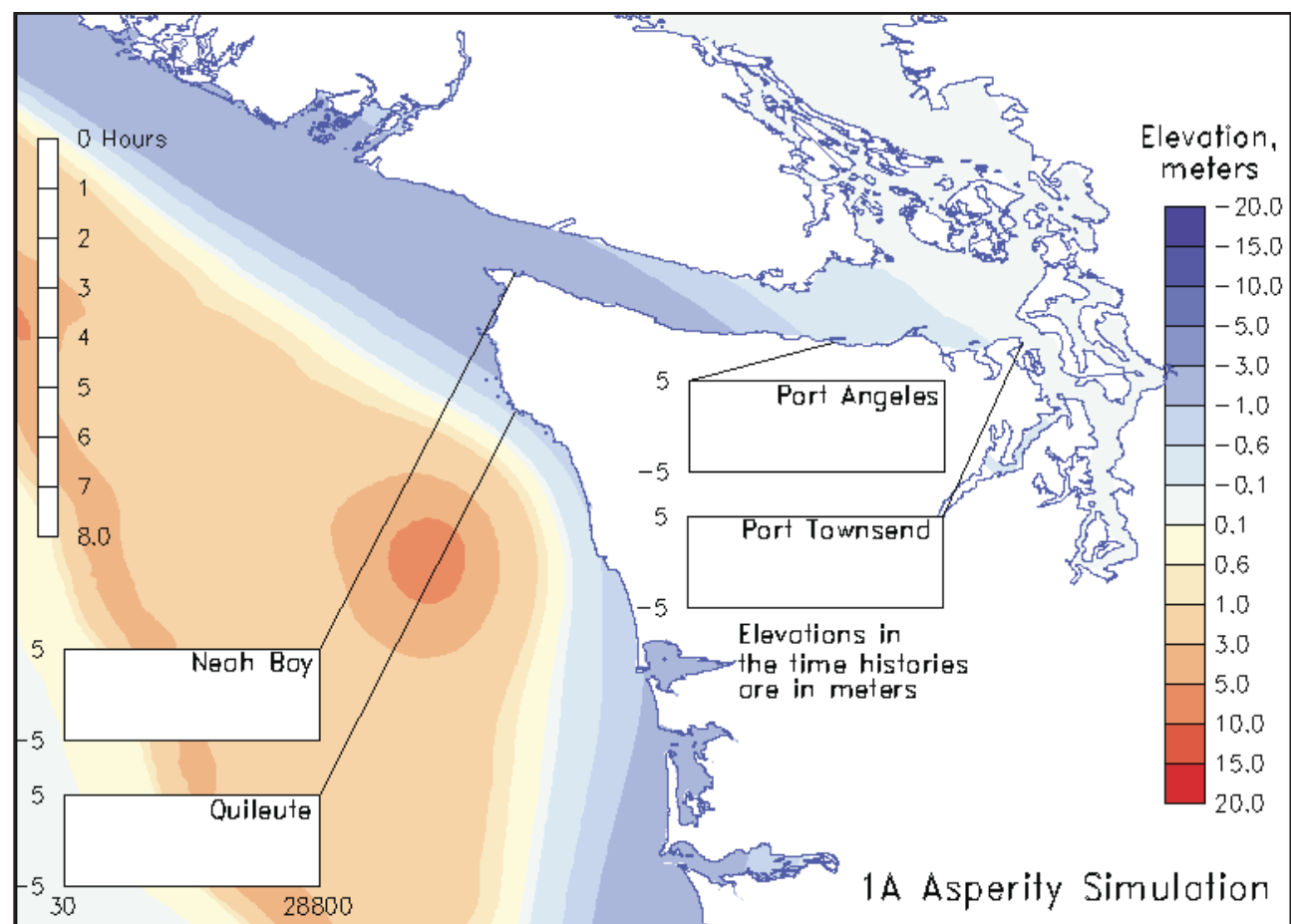

Figure 2. Initial deformation model for scenario 1A with an asperity or area of additional uplift, located west of the core of the Olympics. Warmer colors are areas of uplift and cooler areas are subsidence.
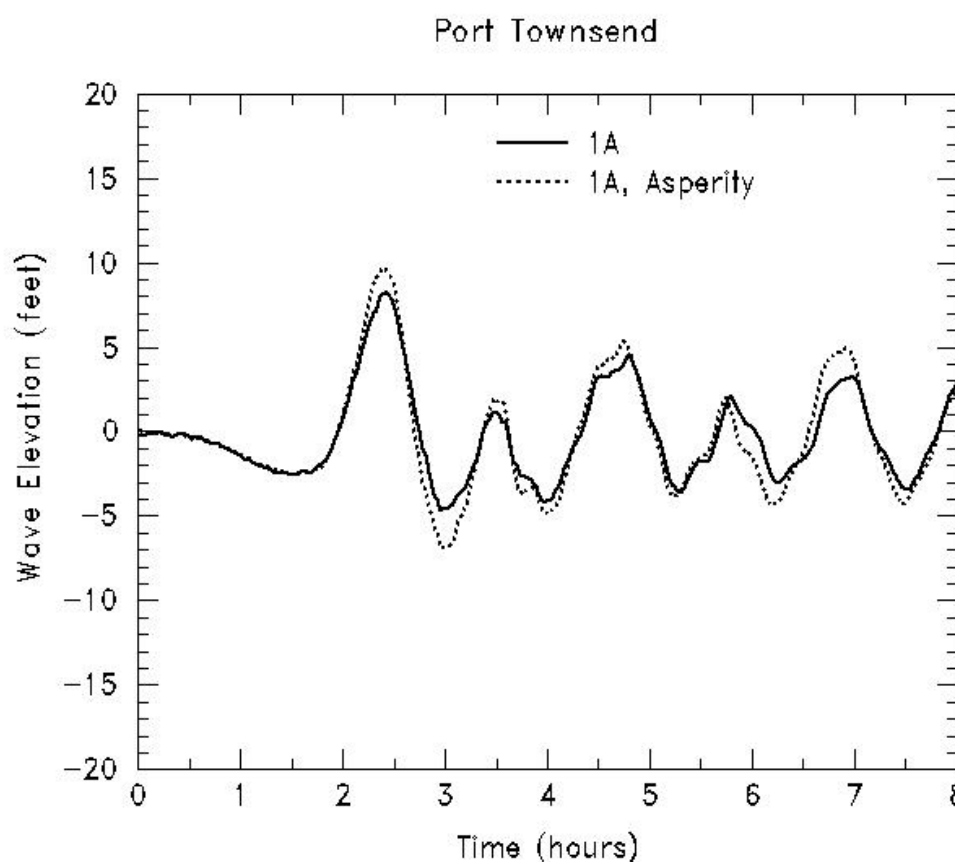

Figure 3. Elevation time history of tsunami waves in open water near Point Wilson. Negative numbers indicate water moving out and positive numbers are water moving in.
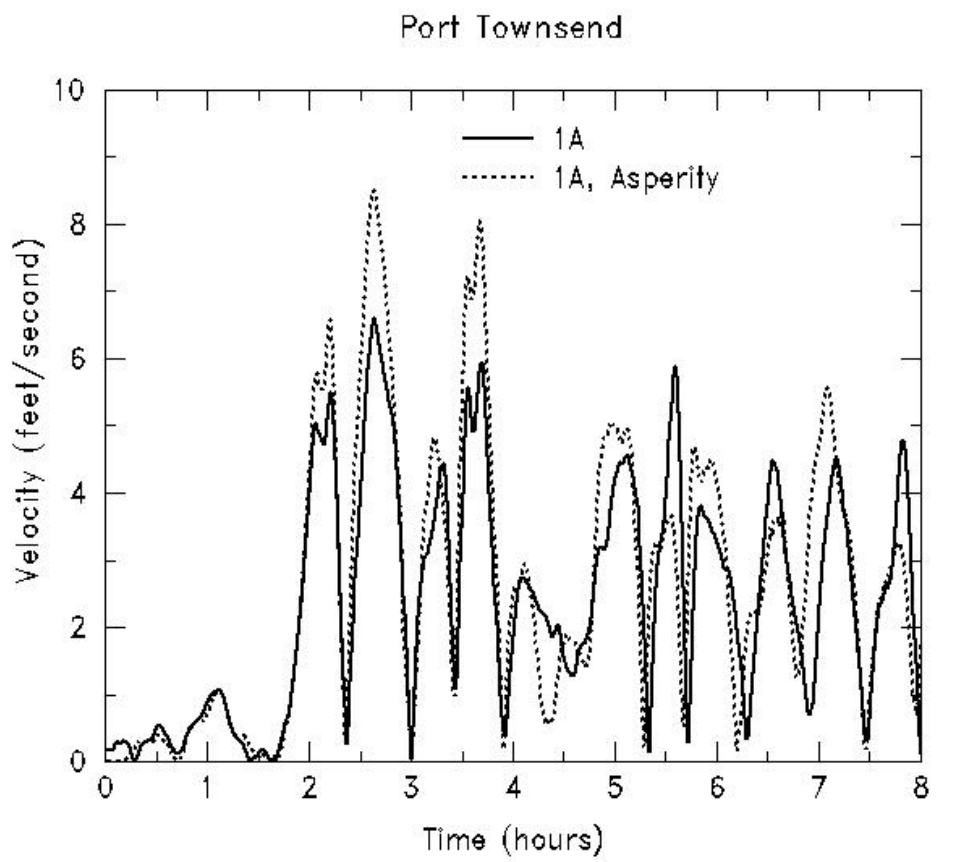

Figure 4. Current velocity with time off Point Wilson, in feet per second, which is about half a knot.

Introduction

Recent research about the occurrence of great earthquakes off the Washington, Oregon, and northern California coastlines and resulting tsunamis (Atwater and others, 1995) has led to the creation of tsunami hazard maps for potentially affected coastlines. Since local tsunami waves may reach nearby coastal communities within minutes of the earthquake, there will be little or no time to issue formal warnings. Evacuation areas and routes will need to be planned well in advance. This map was prepared as part of the National Tsunami Hazard Mitigation Program (NTHMP) to aid local governments in designing evacuation plans for areas at risk from potentially damaging tsunamis.

Map Design

The landward limit of tsunami inundation is based on a computer model of waves generated by two different scenario earthquakes, both moment magnitude 9.1, on the Cascadia subduction zone. The model used is a finite element model called ADCIRC, which was modified by Antonio Baptista and Edward P. Myers III of the Oregon Graduate Institute of Science and Technology (OGI) and adapted for modeling earthquake deformation and resulting tsunami. Figures 1 and 2 show the uplift and subsidence associated with the scenario events that are the initial condition for the tsunami model. The earthquake deformation and tsunami modeling are discussed in detail in Priest and others (1997) and Myers and others (1999), and modified by Walsh and others (2000).

The tsunamis produced by the two scenarios were not distinguishable and are shown as "Landward limit of expected inundation". Modeled lines were smoothed to account for resolution limitations and, in some instances, to place the inundation limit at nearby logical topographic boundaries.

The model runs do not include the influences of changes in tides but use a tide height of four feet. The tide stage and tidal currents can amplify or reduce the impact of a tsunami on a specific community.

These models also do not include potential tsunamis from landslides or nearby crustal faults, which are not well enough understood to be modeled, although Williams and Hutchinson (2000) believe that there is evidence of locally generated tsunamis on Whidbey Island. The frequency of occurrence of Cascadia subduction zone earthquakes ranges from a few centuries to a millennium, averaging about 600 years (Atwater and Hemphill-Haley, 1997). It is believed that the last earthquake on Cascadia, in A.D. 1700, was about the magnitude modeled here (Satake and others, 1997). It is not known, however, if that is a characteristic magnitude for this fault.

Time Histories

The arrival time and duration of flooding are key factors to be considered for evacuation strategies. We show time histories of the modeled wave elevations and velocities (Figs. 3 and 4) on the open coast near Ediz Hook. The elevation time history shows the change in water surface elevation with time for eight hours of modeling. Negative elevations are water troughs, that is, times when water is flowing out to sea. Positive elevations represent wave crests. Note that the first wave crest is predicted to arrive 90 minutes after the earthquake, but significant flooding occurs before the crest, rendering evacuation time even shorter. Actual flooding depth and extent will depend on the tide height at the time of tsunami arrival. The velocity is given in feet/second, which is approximately half a knot.

Limitations of the Map

Sources of error are discussed in detail in Priest and others (1997). Because the nature of the tsunami depends on the initial deformation of the earthquake, which is poorly understood, the largest source of uncertainty is the input earthquake. The earthquake scenarios used in this modeling appear to reasonably honor the paleoseismic constraints, but the next CSZ earthquake may be substantially different from these. Scenario 1A (with asperity) is considering a worst case scenario (at least for the southern Washington coast), but some scenarios tested by Priest and others (1997) locally showed larger tsunamis.
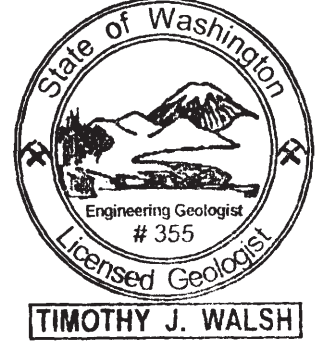
Another significant limitation is that the resolution of the modeling is no greater or more accurate that the bathymetric and topographic data used. This can be up to 50 m horizontally. The vertical resolution is not well known but is probably on the order of 2 to 6 m. This means that, while the modeling can be a useful tool to guide evacuation planning, it is not of sufficient resolution to be useful for land-use planning.

Acknowledgments

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Map

QUIMPER PENINSULA

PORT TOWNSEND

PORT TOWNSEND

OLD FT TOWNSEND STATE PARK

Glen Cove

Discovery Bay Camp Meeting

Adelma Beach

Irondale

Hadlock

Kala Point

SCALE 1:24,000

CONTOUR INTERVAL 20 FEET
NATIONAL GEODETIC VERTICAL DATUM OF 1929
DEPTH CURVES IN FEET—DATUM IS MEAN LOWER LOW WATER
THE RELATIONSHIP BETWEEN THE TWO DATUMS IS VARIABLE
SHORELINE SHOWN REPRESENTS THE APPROXIMATE LINE OF MEAN HIGH WATER
THE AVERAGE RANGE OF TIDE IS APPROXIMATELY 6 FEET IN DISCOVERY BAY
AND 8 FEET IN PORT TOWNSEND

MAP LOCATION

Landward limit of
expected inundation

Tsunami Hazard Zone

TSUNAMI HAZARD ZONE

IN CASE OF EARTHQUAKE, GO TO HIGH GROUND OR INLAND

The phenomenon we call "tsunami" (soo-NAH-mee) is a series of traveling ocean waves of extremely long length generated by disturbances associated primarily with earthquakes occurring below or near the ocean floor. Underwater volcanic eruptions and landslides can also generate tsunamis. In the deep ocean, their length from wave crest to wave crest may be a hundred miles or more but with a wave height of only a few feet or less. They cannot be felt aboard ships nor can they be seen from the air in the open ocean. In deep water, the waves may reach speeds exceeding 500 miles per hour.

Tsunamis are a threat to life and property for anyone living near the ocean. For example, in 1992 and 1993 more than 2,000 people were killed by tsunamis occurring in Nicaragua, Indonesia, and Japan. Property damage was nearly one billion dollars. The 1960 earthquake in Chile generated a Pacific-wide tsunami that caused widespread death and destruction not only in Chile, but also in Hawaii, Japan, and other areas in the Pacific. Large tsunamis have been known to rise to over 100 feet, while tsunamis 10 to 20 feet high can be very destructive and cause many deaths and injuries.

From Tsunami: The Great Waves
by
U.S. Department of Commerce,
National Oceanic and Atmospheric Administration,
National Weather Service,
Intergovernmental Oceanographic Commission,
International Tsunami Information Center
Accessed at http://www.nws.noaa.gov/om/brochures/tsunami.htm on 8/27/02